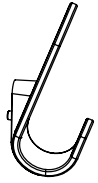


1x



3x



3x



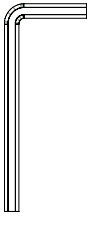
2x



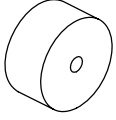
2x



2x



1x



2x

